EDES 401 : Entertainment Design Thesis I

Course work is focused on a two-semester long thesis project where students will identify their final project based on problem identification. This semester focuses on pre-design, including research, client and user identification, programming, and individualized workflow. Research, ideation, Project Brief outlining the scope of the project, concept drawings, data analysis, and documentation of the design process.

Credits 3
Studio Hours 6

Lecture Hours 0
Prerequisites
All required 100, 200, and 300 EDES prefix courses.