

# MEDA 123D : 3D Design (CA)

An introduction to the elements and principles of 3D design using modeling, texturing, and lighting techniques in 3D animation software. This course introduces and develops higher-level skills needed for asset creation; model building, uv mapping, texture creation, and lighting with physically-based material definitions.

**Credits** 3

**Studio Hours** 6

**Lecture Hours** 0

**Prerequisites**

None.