

SBSC 200 : Digital Culture, Media, and Society

Explores how personhood, human connectivity, and society are being reshaped through digital technologies; studies the effects of new digital technologies and their application upon a number of existing and new domains of social life, such as social networks, privacy, mobile and multiplayer gaming, virtual reality, AI, the Dark Web, hacktivism, net neutrality, and crowdsourcing.

Credits 3

Studio Hours 0

Lecture Hours 3

Prerequisites

None.