VIRT 211: 3D Technical Art

Artists will be introduced to scripting in Python using an integrated development environment focusing on programming tools for an industry-standard animation software package. Students will continue to master creating interactive behavior using graphical nodes. Topics include procedural generation, advanced material creation and particle effects.

Credits 3
Studio Hours 6

Lecture Hours 0 **Prerequisites**

VIRT 100 or GAME 240, MEDA 123C or 123D, or with instructor approval.

1 2023-2024 Catalog