

VIRT 220 : Concept Development for Virtual Worlds

Exploration of the generation and refinement of solid concepts for virtual reality experiences. Ideas will be explored for potential use in areas of entertainment, education, training, film, tourism, healthcare, advertising, medical, forensics, visualization, and architecture.

Credits 3

Studio Hours 6

Lecture Hours 0

Prerequisites

VIRT 100, MEDA 123C or 123D, or with instructor approval.