

ANIM 336 : Visual Development for Computer Animation II

Advanced study in descriptive drawing. Advances skills in development of character and environment design in relation to story through descriptive drawing and sound draftsmanship. Continued development of concept art skills; conceptual artwork produced will support senior thesis project.

Credits 3

Studio Hours 6

Lecture Hours 0

Prerequisites

minimum grade of C- in ANIM 320; ANIM 326; ANIM 335.